

## Jumpers DS0, DS1, DS2 and DS3

The DS0 to DS3 jumpers determine the  $\mathit{Drive}\ \mathit{Select}\ \mathit{signal}\ \mathit{the}\ \mathit{drive}\ \mathit{should}\ \mathit{react}\ \mathit{to}\,.$ 

Only one of the jumpers must be placed.

For PC-AT interfaces only DS0 and DS1 will function, for Shugart interfaces DS0 to DS3 will work.

When using the drive in a system with PC-AT interface, it should be noted that the *Motor Enable* input signal is only taken from pin number 16. There are two options to handle this issues. The first option is to use a ribbon cable with a twist and place the DS1 jumper on all drives. In this case the drive that is connected behind the twist will be drive 0 and the drive that is connected before the twist will be drive 1. The second option is to use a untwisted ribbon cable and shorting the pin number 10 and pin number 16 together, the DS0 or DS1 jumper of the connected drives can then be placed.

When using the drive in a systems with Shugart interface DS0, DS1, DS2 or DS3 can be placed to make it drive 0, drive 1, drive 2 or drive 3 respectively. The jumper DS1 will be placed in the default setting.

## Jumpers HS and HM

The HS and HM jumpers determines how the automatic head loading functions. When the HM jumper is placed the head will be loaded when the *Motor Enable* signal is active.

When the HS jumper is placed the head will be loaded when the *Motor Enable* and the *Drive Select* signals are active.

In the default setting the HM jumper is placed.